I.05 - PROTOCOL SUPREMACY PROTOCOL

(Protocolized from Invariant 5)

Invariant: Protocol overrides preference.

Protocol-ID: I.05.PROTOCOL

Status: DRAFT → CANONICAL (on freeze)

Mutation: EVOLVE ONLY

Class: Authority Constraint

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1. Scope (LOCKED)

Applies to:

- all agents (human and machine)

- all system actions

- all state transitions

- all execution requests

Does **not** apply to:

- private intent

- internal reasoning

- speculative modeling

- non-executing narration

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2. Authority Definition

A **protocol** is a codified constraint that governs permissible actions.

Preference includes:

- human desire

- machine optimization

- market pressure

- narrative framing

- convenience

- urgency

No preference has authority over protocol.

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3. Pass Condition

An action passes **I.05** iff:

- all required protocols explicitly permit the action

- no protocol blocks or suppresses it

- no protocol is bypassed or reordered

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4. Fail Conditions (ANY triggers failure)

- executing an action blocked by protocol

- bypassing a required protocol

- reordering protocol checks for convenience

- overriding protocol due to urgency or preference

- "temporary exceptions" without canonical change

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5. Suppression Rule (MANDATORY)

On failure:

- the action is **DENIED**

- execution is halted

- no state change occurs

- the violation is recorded

No override path exists without protocol evolution.

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6. Witness Artifact

The system records:

- action attempted

- protocols evaluated

- blocking protocol identifier

- pass / fail result

- timestamp (UTC)

- protocol version

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7. Canonical Statement

What protocol forbids,
no preference may permit.